

#### Time Soldiers

# To Extend Game Play in 1 Player Mode

When Player 1 is down to his last life, have Player 2 join (directions on page 5). If Player 1 dies, the game can be continued on by playing Player 2.

Note: Page 6 under "Continue Game" indicates that if there are two players playing at the same time, a player will always be revived as long as the other player remains alive. However, this is not true. Once the two continues are used, the game ends, and the remaining player continues alone.

### Game Start

At the beginning of the game, there will be several message screens. One screen will tell you the era in which you are needed to rescue a friend, and one will tell you which era you are presently located.

You will always start in either "World War II" or "Primitive" era.

## Beating the Middle Bosses

Though not as powerful as the Big Bosses, they can be worse because they aim right for you. Take out these bosses as quickly as possible using what you have available (try to use a special weapon).

### Beating the Big Bosses

World War II Era: Large Tank

Aim for the Tanks Turrent Gun on the top portion of the tank.

Primitive Era: Tyrasaurus

Move quickly to the top left portion of the screen. Move slowly down the screen while aiming for the nose area.

Ancient Roman Era: Minotaur

Aim for the face and especially the chin area.

Future World Era: Gorugo

Move quickly to the top left portion of the screen. Slowly move across the top of the head and aim downward. Alternately aim for the left and right sides of his head.

Medieval Japan Era: Kabuki

The face is the weak spot, so constantly aim for the face and surrounding area, staying at the top of the screen is to your advantage, and an energy gun is a must.

note: This area is also called the " Age of Wars"

Gylend's World: Gylend Stay at the top left of the screen and aim for the red pointed portion of the face. Try for accuracy and speed! The energy gun is a must.