

SEGA OF AMERICA

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HELPFUL HINTS : MIRACLE WARRIORS

Game Starting Point:

You begin the game at the castle of Arasia on the continent of Arukas (top right portion of the map).

Ancient Sage, Kosama:

In order to collect your three companions, you must first visit the sage. He is located on the Arukas continent above the mountains in the Austel providence.

The Three Companions:

Guy:

Guy is located on the continent of Marula in the providence of Baton (in the southwest corner) in a hidden city. There are several shops, but you must find the shop that sells healings, herbs and spells. You must buy a spell and you will receive: "Awake, Giant".

Note: In order to rescue Guy, you must have the Sword on Warrior. (See special items.)

Guy's special weapons:

Turos Sword: Located in castle in mountains surrounded by forest to left of providence of Dirke on the continent of Marula.

Armor of Titan: Located on the peninsula of Kadmos off the continent of Marula in the mountains.

Shield of Hector: Located on continent of Apheidas in the Idmon Desert (to the right of the location of the second ship) in the forest.

Medi:

Medi is located on the continent of Eratos in the city of Doris (southeast of the Silvius Desert). She is in the house with the blue roof.

Note: Before you can rescue Medi you must have the Armor of Legend. (See special items.)

Medi's special weapons:

Eros Sword: Located in the castle called Elatoria on the west side of the continent of Eratos.

Armor of Athena: Located in cave on continent of Eratos in the forest on the northeast side next to the mountains. (The very northern tip of the main part of the continent covered with mountains.)

Shield of Celene: Located in mountains across the thin band of water (to left) of city of Galia on the continent of Arukas.

Turo (Treo):

Treo is located on the continent of Eratos on the peninsula of Iphis (far north-east section). He is on an island in the middle of the peninsula.

Note: Before you can rescue Treo, you must have the Shield of Ulysses (also called the Odysseus Shield). (See special items.)

Turo's special weapons:

Halberd of Babel: Located in upper monument of most northern tip of peninsula of Iphis. Hidden in a treasure chest. NOTE: To enter monument, use spell: "Treo Has Come".

Armor of Kaso: Same as above.

Shield of Kimaira: Same as above.

The Ships:

Ship 1:

Located on the continent of Marula on the peninsula of Kadmas. Take the thin path towards the peninsula. Proceed to the village surrounded by water and a townspeople will give you the ship. NOTE: This ship will not cross stormy seas. The cost of this ship is \$30,000.

Ship 2:

Located on the continent of Apherdas on the island surrounded by water above the Gorophonos Desert (upper left corner). NOTE: You must have Treo to get this ship. This ship will cross stormy seas.

Keys:

Start at Tegea on continent of Areos:

Heaven: Go south 16 squares (small ones). When at the block of sand by itself, press Button 2 and an invisible monument will appear. Use spell "Come, Iason" to enter monument. Search for a treasure chest to find key.

Earth: Go west 16 squares (small ones). Proceed as for Heaven's key described above.

Hell: Go north 10 squares (small ones). Proceed as for Heaven's key described above.

Dark Lord Terrarin:

From the location of Hell's key proceed west 6 squares. You will arrive at Iason's Monument (also called Gorkis Shrine). NOTE: You must have all three keys of enter.

Iason's Monument:

This monument contains three main levels:

First level: Go to the northwest corner of the level. You will find a flight of stairs which you need to take down.

Second level: Go to the southeast corner and take the stairs located here down.

Third level: Proceed to the north center edge of this level. When you take these stairs down, you will face Terrarin. She is extremely powerful, and you will need every magical weapon possible available to you.

Note: While you are working your way through the monument, you will find treasure chests with special items inside.

Special Items:

Sword of Warrior: Located in forest straight south of city of Orcho on Marula continent in hidden castle.

Village of Restoration: Village is located in mountains surrounded by forest above the providence of Penteus.

Staff of Earthquake: Located on Island of Karme south of the continent of Eratos.

Mantle: Hidden in monument in Silvius Desert on the continent of Eratos.

Crystal: Same as mantle.

Helm: Located in monuemnt in Julus forest on continent of Marula.

Legend of Armor (Armor of Iason): Located in mountains on continent of Apheidas in very northeast corner in cave.

Stone of Protection: Located in village on far east tip of the peninsula of Iphis off the continent of Eratos.

Shield of Ulysses (Shield of Odysseus): Located on the Island of Ikaros in the very most southeast corner.

White Sphere: Located in Kithairon Desert, approximatley in the center of the desert.

Sacred Nuts: Kill the Liphants in the forests on the continent of Marula.

Additional Hints :

When you first begin the game, only attack the evil merchants. They are easy to defeat and will give you lots of money that you can save up to buy herbs to heal yourself later in the game.

Do not attack the merchants and travelers. Talk to them and they will give you special messages, attack them and they will decrease your fame points.

Good Luck!!!